

# Programming in Lua – Iterators

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# Generic for

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- We have seen how to use the *generic* for loop (or the for-in loop) using the `ipairs` and `pairs` functions, but there is nothing special about those functions
- The Lua standard library defines other functions that work with the generic for:

```
-- for each line in "foo.txt" do...
for line in io.lines("foo.txt") do
  -- for each word in line do...
  for word in string.gmatch(line, "%w+") do
    print(word)
  end
  print("-----")
end
```

- All these functions have one thing in common: they return *iterators*

# Iterators

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- An *iterator* is a function that, each time it is called, produces one or more values that correspond to an item from some sequence
  - Each index and value of an array *ipairs*
  - Each key and value from a table *pairs*
  - Each line from a file *io.lines*
  - Each substring that matches a pattern *string.match*
- When there are no more items the iterator returns `nil`

# Generic for and iterators

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- The generic for takes the iterator returned by the calls to `ipairs`, `pairs`, `io.lines`, and `string.gmatch`, and repeatedly calls it, assigning the values it returns to the control variables

```
> iter = function ()
>>     local x = math.random(4)
>>     if x == 4 then
>>         return nil
>>     else
>>         return x
>>     end
>> end
> for n in iter do print(n) end
1
3
1
```

# Closure iterators

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- The simplest way to define an useful iterator is to use a *closure*:

```
function fromto(a, b)
  return function ()
    if a > b then
      return nil
    else
      a = a + 1
      return a - 1
    end
  end
end
```

STATE OF THE ITERATOR

- The closure that fromto returns is the iterator:

```
> for i in fromto(2, 5) do print(i) end
2
3
4
5
```

# Stateless iterators

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- If we inspect the return values of `ipairs`, we see that it does not return just the iterator function:

```
> print(ipairs{ 1, 4, 5 })  
function: 0000000068B94970      table: 0000000003EBE90 0  
> print(ipairs{ 3, 9 })  
function: 0000000068B94970      table: 0000000003EC020 0
```

- Moreover, it is returning the *same* iterator function for both both uses, so it cannot be using a closure closing over its parameter
- What `ipairs` returns is a stateless iterator, its *external state*, and its *seed*
- Each iteration, the generic for calls the iterator passing both the state and the seed, and then uses the value of the first control variable as a new seed

# Stateless fromto

- We can define fromto using an stateless iterator if we use  $b$  as the state and the predecessor of  $a$  as the seed:

```
function fromto(a, b)
  return function (state, seed)
    if seed >= state then
      return nil
    else
      return seed + 1
    end
  end, b, a-1
end
```

not a true closure!

- Notice that the iterator function does not close over any variables, as both state and seed are parameters

```
> print(fromto(2, 5))
function: 000000000420840      5      1
> print(fromto(4, 7))
function: 000000000420840      7      3
```

# Seedless iterator

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- A variant of the stateless iterator uses a mutable value (a table, a file...) as the state, so it does not need a seed; the state keeps track where in the iteration we are
- This is analogous to the Java concept of iterators, as the call to next in a Java iterator has an implicit parameter (this)

```
function fromto(a, b)
  return function (state)
```

```
    if state[1] > state[2] then
      return nil
```

*→ not a closure!*

```
    else
```

```
      state[1] = state[1] + 1
```

```
      return state[1] - 1
```

```
    end
```

```
end, { a, b }
```

```
end
```

```
> print(fromto(2, 5))
```

```
function: 00000000042B0B0
```

```
table: 000000000426160
```

```
> print(fromto(4, 7))
```

```
function: 00000000042B0B0
```

```
table: 000000000426340
```



# Quiz

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- The function values returns an iterator, what does it produce? How can we turn it from a closure to a stateless iterator?

```
function values(t) -- iterator maker
  local i = 0
  return function ()
    i = i + 1
    return t[i]
  end
end
```

*see the code  
for class 4  
for answer!*