

winch 



In-app latencies  
translate into...

frustrated users :(

# Common app pattern

Every user action requires downloading data

- **pros:** simple to implement,
- **cons:** poor user experience.

"Speed is a  
feature"

Minimize in-app  
latencies...

to make your  
users happy :)



winch 

Build Faster  
Mobile Apps

# Additional benefits

Besides reacting faster, your app:

1. works off-line,
2. stays up-to-date seamlessly.

How does it  
work?

# As simple as 1, 2, 3

1. import your data,
2. drag and drop the Winch iOS framework,
3. call `sync()` .

Concepts

In short



*Winch is a **key-value** data store.*

# Think of it as...

**datastore**

~ database

**namespace**

~ table

**key**

~ primary key

**value**

~ data

---



Example:  
Snippets for iOS

# What is Snippets?

- an iOS app to learn and experience your favorite tech on-the-go,
- it works with [Redis](#) so far,
- it is [open source](#),
- it is powered by [Winch](#).

*Initiated at AngelHack Paris, October 2013.*

# Overview

●●●● BELL

4:21 PM

100%

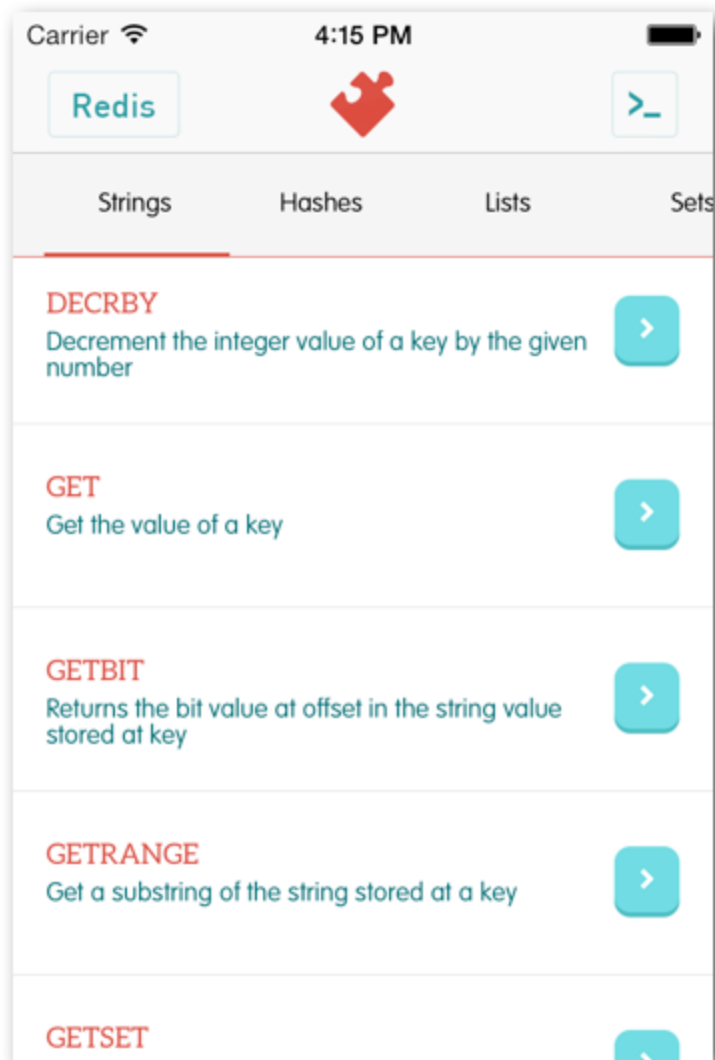


Chargement des données...

20%

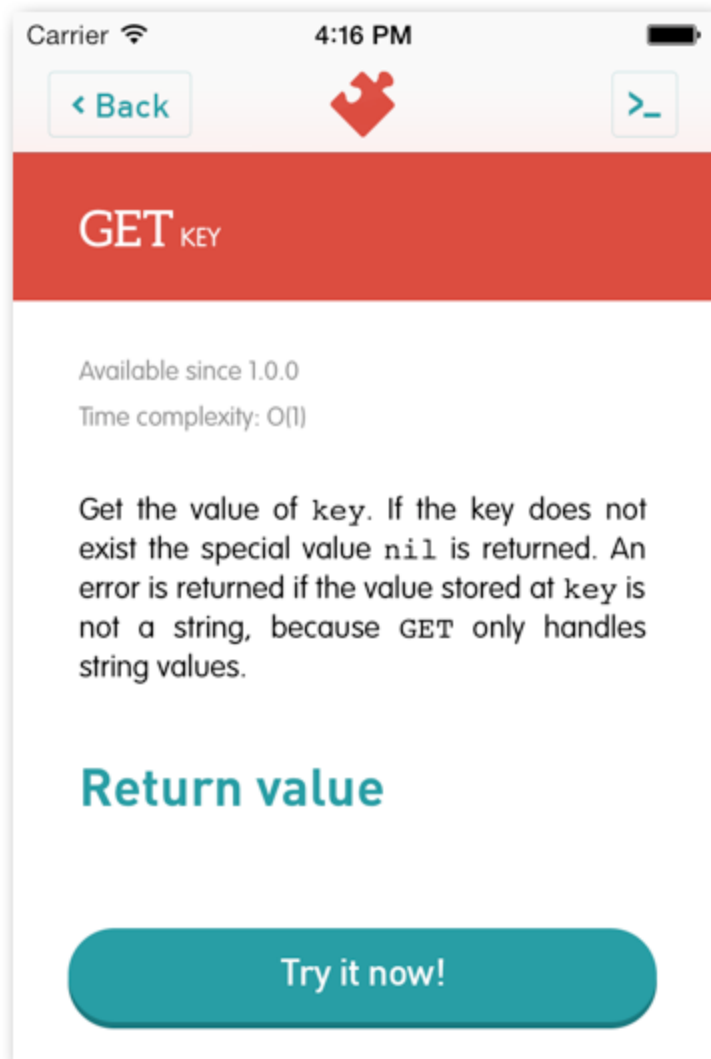


# Redis commands

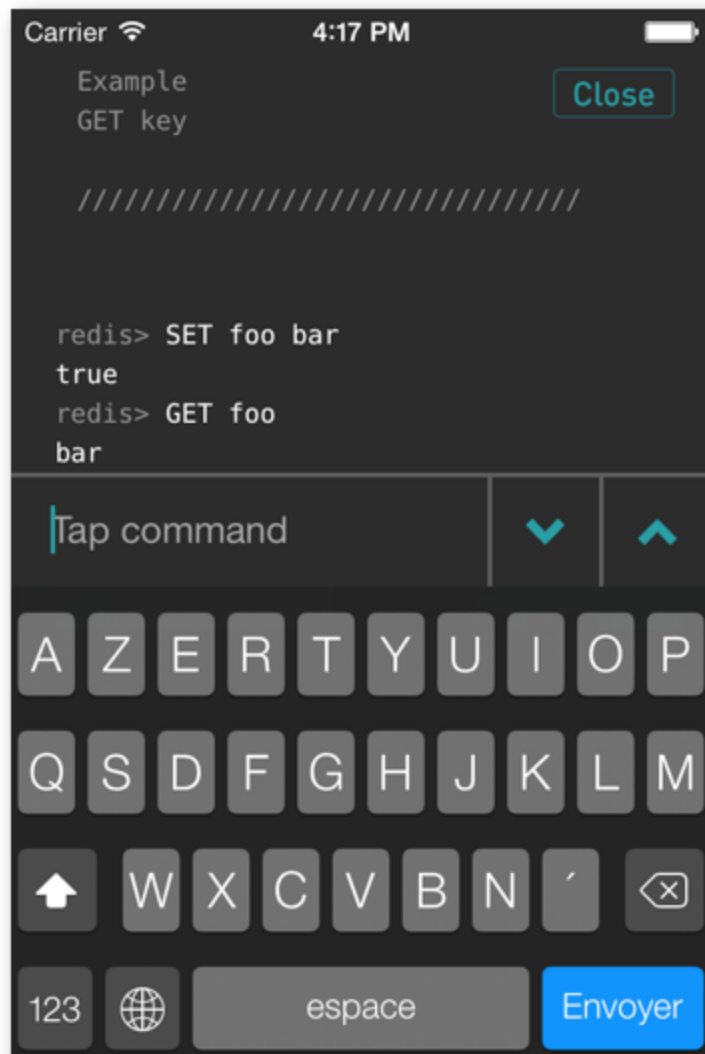


Groups

# Command doc



# In-app Redis console (!)



# Data Model



# Commands: `rds : cmds`

- key: command unique ID, e.g. `"get"`
- value: JSON doc with command name, summary, CLI sample, e.g:

```
01. {  
02.   "name": "GET",  
03.   "summary": "Get the value of a key"  
04.   "cli": ["GET nonexistent", ...]  
05. }
```

# Groups: `rds : groups`

- key: integer key, e.g. `"0003"`
- value: JSON doc with group name and related commands, e.g:

```
01. {  
02.   "name": "Hashes",  
03.   "cmds": ["hdel", "hget", ...]  
04. }
```

# HTML docs: `rds : docs`

- key: command unique ID, e.g. `"get"`
- value: HTML fragment, e.g:

Ø1. `<h1>GET key</h1>`

Ø2. `<h3>Available since 1.0.0</h3>`

Ø3. ...

*It is used with:* `[webView loadHTMLString:html baseURL:nil];`

Model Layer

Use Mantle™, by GitHub



Mantle makes it easy to write a simple model layer  
for your Cocoa or Cocoa Touch application.

```
RDSCommand *cmd = ...;
```



Mantle



```
id jsonDict = ...;
```



NSJSONSerialization

```
NSData *data =  
[ns getDataForKey:@'hset'];
```



Winch DB



# RDSCommand.h

```
#import <Mantle.h>
```

```
@interface RDSCommand : MTLModel <MTLJSONSerializing>
```

```
@property (nonatomic, copy) NSString *ID;
```

```
@property (nonatomic, copy, readonly) NSString *name;
```

```
@property (nonatomic, copy, readonly) NSString *summary;
```

```
@property (nonatomic, copy, readonly) NSArray *cli;
```

```
@end
```

# RDSCommand.m

```
@implementation RDSCommand

+ (NSDictionary *)JSONKeyPathsByPropertyKey
{
    return @{
        @"ID": NSNull.null
    };
}

@end
```



# Winch Category

# Write app specific helpers



*Create a `WNCDatabase+MyApp` category and implement custom extensions for your app data model.*

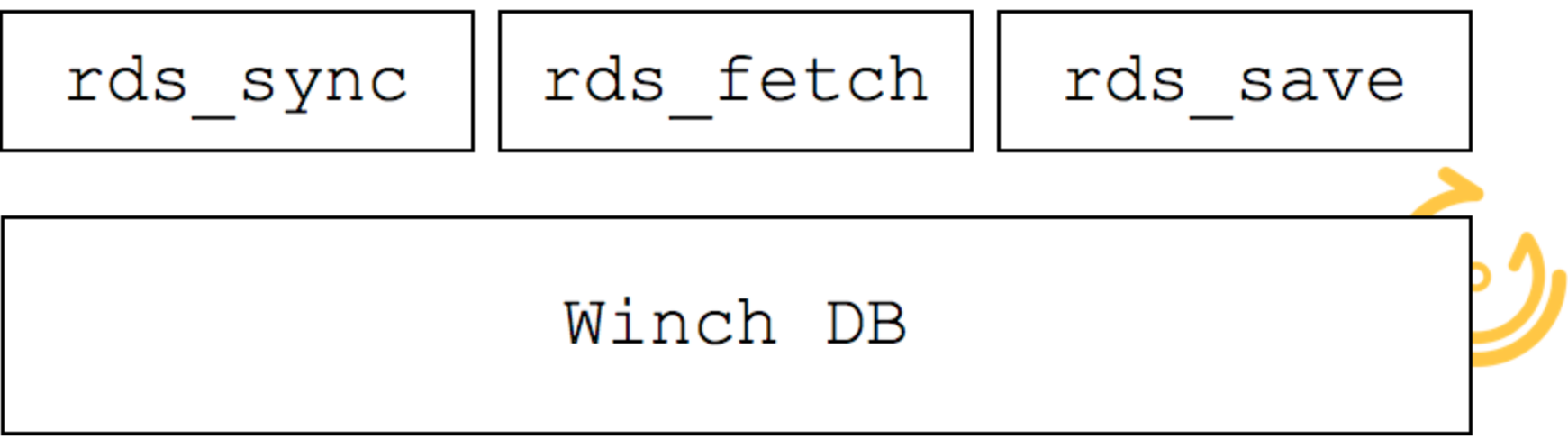
# Overview

`rds_sync`

`rds_fetch`

`rds_save`

Winch DB



# Sync

Abstract your namespaces under a custom sync method:

```
#define RDS_CMDS    @"rds:cmds"  
#define RDS_DOCS   @"rds:docs"  
#define RDS_GROUPS @"rds:groups"  
#define DEF_OPT    @(kWNCsyncDefault)  
  
@implementation WNCDatabase (Redis)  
  
- (BOOL)rds_syncWithBlock:(WNCResultBlock)block  
    progressBlock:(WNCProgressBlock)progressBlock  
    error:(NSError **)error  
{  
    return [self sync:@{RDS_CMDS: DEF_OPT, RDS_DOCS:  
DEF_OPT, RDS_GROUPS: DEF_OPT}  
        block:block  
        progressBlock:progressBlock  
        error:error];  
}
```

# Fetch

Get a collection of model objects via a single call:

```
- (NSArray *)rds_fetchCommands:(NSError **)error
{
    return [self rds_fetchModelOfClass:RDSCommand.class
        error:error];
}

- (NSArray *)rds_fetchGroups:(NSError **)error
{
    return [self rds_fetchModelOfClass:RDSGroup.class
        error:error];
}

- (NSArray *)rds_fetchModelOfClass:(Class)modelClass
    error:(NSError **)error
{
    WNCNamespace *ns = nil;
    if (modelClass == RDSCommand.class) { ...
```

# Save

Persist local data with a local namespace:

```
#define RDS_HISTORY @"_rds:hist" // local namespace

- (BOOL)rds_saveHistory:(NSArray *)history
                    command:(NSString *)ID
                    error:(NSError **)error
{
    WCNamespace *ns = [self getNamespace:RDS_HISTORY];

    return [ns putData:[NSKeyedArchiver
archivedDataWithRootObject:history]
            forKey:ID
            error:error];
}

@end
```

Questions?

Thanks :)